SEPT TUES-18:30-5 Sprint Retro Notes

Team: TUES-18:30-5

Sprint: 3

Date: 14/10/20

Attended:

Scrum Master: Caspar Koutsoukis

Product Owner: Mohamed Ali

Development team:

Lachlan Boughton

Tianchen Zhuang

Wuchi Chen

Christopher Wasco

## 1. Things That Went Well

*Team Communication was consistent throughout the entire sprint.*

*Each team member contributed to this sprint – and considerably at that. We managed to complete all the functionality that was required, despite sprint 2 not having a single feature connected between the front end and back end.*

## 2. Things That Could Have Gone Better

*We’re pretty confident when we say there was little to no issue this sprint in any form. If we were to nit-pick though, we could say not everyone always attended all meetings, and thereby sometimes missed some information from certain team members, not that it was necessarily a major issue.*

## 3. Things That Surprised Us

*The amount of work that we managed to complete in sprint 3 definitely surprised all of us. At the end of sprint 2, it started to seem the team was starting to fall apart, but we were very much wrong. Everyone was committed to complete the deliverable.*

## 4. Lessons Learned

*As the team has settled at this point in development, everyone is quite comfortable will talking to each other and asking favours, I think we all learnt how important it is to get along with your development team, there were no real issues this sprint and I think that was because of how well we our team functions with each other’s, naturally we also learnt from our mistakes in previous sprints too.*

## 5. Final Thoughts

*Things to keep:*

* Consistency in communication
* Contribution from each team member

*Things to Change:*

* The Project is over!